## **AMENDMENTS TO THE CLAIMS:**

Please amend claims 1, 7, 9-11, 13, 15, 19, 21-23, 25-37, 43, 45-47, 49, 55, 57-59, 61, 68-70, 72, 78, 80-82, 84, 90 and 92-94 as follows.

This listing of claims will replace all prior versions, and listings, of claims in the application:

- 1. (currently amended) A data processing apparatus comprising:
- a master device;
- a first slave device; and
- a common communication bus providing a plurality of communication paths between said master device, said first slave device and at least one further slave device, and for passing operable to pass transaction requests from said master device to said first slave device; wherein

said master device having a transaction annotator operable to generate for generating a transaction identifier as part of each transaction request passed from said master device to said first slave device, said transaction identifier having a master identifier portion and a priority request portion specifying a priority value for said transaction request; and

said <u>first</u> slave device having transaction ordering logic operable to determine an order of service of a plurality of transaction requests having respective transaction identifiers in dependence upon transaction ordering constraints at least partially derived from master identifier portions of said transaction identifiers and in dependence upon said priority values of said transaction identifiers.

- 2. (original) A data processing apparatus according to claim 1, in which said master identifier portion specifies one of a plurality of possible master identifier values associated with said master device.
- 3. (original) A data processing apparatus according to claim 2, in which said transaction ordering constraints relate only to subsets of transaction requests generated by said master device for which said master identifier portion specifies an identical master identifier value.
- 4. (original) A data processing apparatus according to claim 1, in which said transaction ordering constraints are partially derived from at least one of a request type of a transaction associated with said transaction identifier and a comparison of memory address ranges specified by said transaction requests.
- 5. (original) A data processing apparatus according to claim 1, in which said priority value is used to derive a timeout value for servicing of a transaction request associated with said transaction identifier.
- 6. (original) A data processing apparatus according to claim5, in which said timeout value is derived from concatenated values of at least part of said master identifier portion and said priority portion of said transaction identifier.
- 7. (currently amended) A data processing apparatus according to claim 6, in which said first slave device comprises logic operable to select a subset of bits of said master identifier

portion to be concatenated with said priority portion of said transaction identifier to derive said timeout value.

- 8. (original) A data processing apparatus according to claim 1, in which said priority request portion comprises at least one bit value specifying either a high priority or a low priority for a transaction request associated with said transaction identifier.
- 9. (currently amended) A data processing apparatus according to claim 1, in which said transaction request is either a read request for reading data from a memory attached to said <u>first</u> slave device or a write request for writing data to said memory attached to said <u>first</u> slave device.
- 10. (currently amended) A data processing apparatus according to claim 1, in which said transaction identifier comprises a sequence of bit values and said <u>first</u> slave device is programmable to apply a mask to said transaction identifier determining which of said sequence bit values correspond to said priority portion and which of said sequence of bit values correspond to said master identifier portion.
- 11. (currently amended) A data processing apparatus according to claim 1, in which said first slave device is a memory controller.
- 12. (original) A data processing apparatus according to claim 1, in which said master device is one of:
  - a central processing unit;

a direct memory access controller;

a liquid crystal display controller; or

a video accelerator.

13. (currently amended) A master device operable to pass transaction requests across a common communication bus to a first slave device, said master device for providing a plurality of communication paths between said master device, said first slave device and at least one further slave device, said master device comprising a transaction annotator operable to generate for generating a transaction identifier as part of each transaction request passed from said master device to said first slave device, said transaction identifier having a master identifier portion and a priority request portion specifying a priority value for said transaction request;

wherein said transaction identifier contains information enabling a<u>said first</u> slave device to determine an order of service of a plurality of transaction requests having respective transaction identifiers in dependence upon transaction ordering constraints at least partially derived from said master identifier portions of said transaction identifiers and in dependence upon said priority values of said transaction identifiers.

- 14. (original) A master device according to claim 13, in which said master identifier portion specifies one of a plurality of possible master identifier values associated with said master device.
- 15. (currently amended) A master device according to claim 4213, in which said transaction ordering constraints relate only to subsets of transaction requests generated by said

master device for which said master identifier portion specifies an identical master identifier value.

16. (original) A master device according to claim 13, in which said transaction ordering constraints are partially derived from at least one of a request type of a transaction associated with said transaction identifier and a comparison of memory address ranges specified by said transaction requests.

17. (original) A master device according to claim 13, in which said priority value is used to derive a timeout value for servicing of a transaction request associated with said transaction identifier.

18. (original) A master device according to claim 17, in which said timeout value is derived from concatenated values of at least part of said master identifier portion and said priority portion of said transaction identifier.

- 19. (currently amended) A master device according to claim 18, in which said <u>first</u> slave device comprises logic operable to select a subset of bits of said master identifier portion to be concatenated with said priority portion to derive said timeout value.
- 20. (original) A master device according to claim 13, in which said priority request portion comprises at least one bit value specifying either a high priority or a low priority for a transaction request associated with said transaction identifier.

21.(currently amended) A master device according to claim 13, in which said transaction

request is either a read request for reading data from a memory attached to said first slave device

or a write request for writing data to said memory attached to said first slave device.

22. (currently amended) A master device according to claim 13, in which said transaction

identifier comprises a sequence of bit values and said first slave device is programmable to apply

a mask to said transaction identifier determining which of said sequence bit values correspond to

said priority portion and which of said sequence of bit values correspond to said master identifier

portion.

23. (currently amended) A master device according to claim 13, in which said <u>first</u> slave

device is a memory controller.

24. (original) A master device according to claim 13, in which said master device is one

of:

a central processing unit;

a direct memory access controller;

a liquid crystal display controller; or

a video accelerator.

25. (currently amended) A first slave device operable to receive transaction requests from

a master device across a common communication bus providing a plurality of communication

paths between said master device, said first slave device and at least one further slave device, said first slave device having transaction ordering logic operable process a transaction identifier received from a master device as part of a transaction request, said transaction request having a master identifier portion and a priority request portion specifying a priority value for said transaction request, said transaction ordering logic being operable to determine an order of service of a plurality of transaction requests having respective transaction identifiers in dependence upon transaction ordering constraints at least partially derived from said master identifier portions of said transaction identifiers and in dependence upon said priority values of said transaction identifiers.

- 26. (currently amended) A data processing apparatus first slave device according to claim 25, in which said master identifier portion specifies one of a plurality of possible master identifier values associated with said master device.
- 27. (currently amended) A <u>first</u> slave device according to claim 26, in which said transaction ordering constraints relate only to subsets of transaction requests generated by said master device for which said master identifier portion specifies an identical master identifier value.
- 28. (currently amended) A <u>first</u> slave device according to claim 25, in which said transaction ordering constraints are partially derived from at least one of a request type of a transaction associated with said transaction identifier and a comparison of memory address ranges specified by said transaction requests.

- 29. (currently amended) A <u>first</u> slave device according to claim 25, in which said priority value is used to derive a timeout value for servicing of a transaction request associated with said transaction identifier.
- 30. (currently amended) A <u>first</u> slave device according to claim 25, in which said timeout value is derived from concatenated values of at least part of said master identifier portions and said priority portions of said transaction identifiers.
- 31. (currently amended) A <u>first</u> slave device according to claim 30, comprising logic operable to select a subset of bits of said master identifier portion to be concatenated with said priority portion of said transaction identifier to derive said timeout value.
- 32. (currently amended) A <u>first</u> slave device according to claim 25, in which said priority request portion comprises at least one bit value specifying either a high priority or a low priority for a transaction request associated with said transaction identifier.
- 33. (currently amended) A <u>first</u> slave device according to claim 25, in which said transaction request is either a read request for reading data from a memory attached to said <u>first</u> slave device or a write request for writing data to said memory attached to said <u>first</u> slave device.
- 34. (currently amended) A <u>first</u> slave device according to claim 25, in which said transaction identifier comprises a sequence of bit values and said <u>first</u> slave device is

programmable to apply a mask to said transaction identifier determining which of said sequence bit values correspond to said priority portion and which of said sequence of bit values correspond to said master identifier portion.

- 35. (currently amended) A <u>first</u> slave device according to claim 25, in which said <u>first</u> slave device is a memory controller.
- 36. (currently amended) A <u>first</u> slave device according to claim 25, in which said master device is one of:
  - a central processing unit;
  - a direct memory access controller;
  - a liquid crystal display controller; or
  - a video accelerator.
- 37. (currently amended) A <u>common</u> bus carrying a transaction request signal from a master device to a <u>first</u> slave device, <u>said common bus providing a plurality of communication paths between said master device, said first slave device and at least one further slave device, and <u>for passing</u> said transaction request signal comprising a transaction identifier having a master identifier portion and a priority request portion specifying a priority value for said transaction request, said transaction identifier enabling <u>asaid first</u> slave device to determine an order of service of a plurality of transaction requests having respective transaction identifiers in dependence upon transaction ordering constraints at least partially derived from master identifier</u>

portions of said transaction identifiers and in dependence upon said priority values of said transaction identifiers.

38. (original) A bus according to claim 37, in which said master identifier portion specifies one of a plurality of possible master identifier values associated with said master device.

39. (original) A bus according to claim 37, in which said transaction ordering constraints relate only to subsets of transaction requests generated by said master device for which said master identifier portion specifies an identical master identifier value.

40. (original) A bus according to claim 37, in which said transaction ordering constraints are partially derived from at least one of a request type of a transaction associated with said transaction identifier and a comparison of memory address ranges specified by said transaction requests.

- 41. (original) A bus according to claim 37, in which said priority value is used to derive a timeout value for servicing of a transaction request associated with said transaction identifier.
- 42. (original) A bus according to claim 41, in which said timeout value is derived from concatenated values of at least part of said master identifier portion and said priority portion of said transaction identifier.

43. (currently amended) A bus according to claim 42, in which said timeout value is

derived by said first slave device using logic to select a subset of bits of said master identifier

portion to be concatenated with said priority portion to derive said timeout value.

44. (original) A bus according to claim 37, in which said priority request portion

comprises at least one bit value specifying either a high priority or a low priority for a transaction

request associated with said transaction identifier.

45. (currently amended) A bus according to claim 37, in which said transaction request is

either a read request for reading data from a memory attached to said first slave device or a write

request for writing data to said memory attached to said first slave device.

46. (currently amended) A bus according to claim 37, in which said transaction identifier

comprises a sequence of bit values and said first slave device is programmable to apply a mask

to said transaction identifier determining which of said sequence bit values correspond to said

priority portion and which of said sequence of bit values correspond to said master identifier

portion.

47. (currently amended) A bus according to claim 37, in which said first slave device is a

memory controller.

48. (original) A bus according to claim 37, in which said master device is one of:

a central processing unit;

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a direct memory access controller;

a liquid crystal display controller; or

a video accelerator.

49. (currently amended) A data processing method for passing transaction requests from a master device to a slave device across a <u>common communication bus providing a plurality of communication paths between said master device, said first slave device and at least one further slave device, said method comprising the steps of:</u>

generating in a master device a transaction identifier as part of each transaction request passed from said master device to said <u>first</u> slave device, said transaction identifier having a master identifier portion and a priority request portion specifying a priority value for said transaction request; and

determining at said <u>first</u> slave device an order of service of a plurality of transaction requests having respective transaction identifiers in dependence upon transaction ordering constraints at least partially derived from master identifier portions of said transaction identifiers and in dependence upon said priority values of said transaction identifiers.

50. (original) A data processing method according to claim 49, in which said master identifier portion specifies one of a plurality of possible master identifier values associated with said master device.

51. (original) A data processing method according to claim 49, in which said transaction ordering constraints relate only to subsets of transaction requests generated by said master device for which said master identifier portion specifies an identical master identifier value.

52. (original) A data processing method according to claim 49, in which said transaction ordering constraints are partially derived from at least one of a request type of a transaction associated with said transaction identifier and a comparison of memory address ranges specified by said transaction requests.

53. (original) A data processing method according to claim 49, in which said priority value is used to derive a timeout value for servicing of a transaction request associated with said transaction identifier..

54. (original) A data processing method according to claim 53, in which said timeout value is derived from concatenated values of at least part of said master identifier portions and said priority portions of said transaction identifiers.

55. (currently amended) A data processing method according to claim 54, in which said <u>first</u> slave device comprises logic operable to select a subset of bits of said master identifier portion to be concatenated with said priority portion of said transaction identifier to derive said timeout value.

56. (original) A data processing method according to claim 49, in which said priority request portion comprises at least one bit value specifying either a high priority or a low priority for a transaction request associated with said transaction identifier.

57. (currently amended) A data processing method according to claim 49, in which said transaction request is either a read request for reading data from a memory attached to said <u>first</u> slave device or a write request for writing data to said memory attached to said <u>first</u> slave device.

58. (currently amended) A data processing method according to claim 49, in which said transaction identifier comprises a sequence of bit values and said <u>first</u> slave device is programmable to apply a mask to said transaction identifier determining which of said sequence bit values correspond to said priority portion and which of said sequence of bit values correspond to said master identifier portion.

59. (currently amended) A data processing method according to claim 49, in which said first slave device is a memory controller.

60. (original) A data processing method according to claim 49, in which said master device is one of:

- a central processing unit;
- a direct memory access controller;
- a liquid crystal display controller; or
- a video accelerator.

61. (currently amended) A method of generating in a master device, transaction requests for sending across a <u>common communication bus to a first slave device, said common communications bus providing a plurality of communication paths between said master device, said first slave device and at least one further slave device, said method comprising the step of:</u>

generating a transaction identifier as part of each transaction request passed from said master device to said <u>first</u> slave device, said transaction identifier having a master identifier portion and a priority request portion specifying a priority value for said transaction request;

wherein said transaction identifier contains information enabling asaid first slave device to determine an order of service of a plurality of transaction requests having respective transaction identifiers in dependence upon transaction ordering constraints at least partially derived from said master identifier portions of said transaction identifiers and in dependence upon said priority values of said transaction identifiers.

- 62. (original) A method according to claim 61, in which said master identifier portion specifies one of a plurality of possible master identifier values associated with said master device.
- 63. (original) A method according to claim 61, in which said transaction ordering constraints relate only to subsets of transaction requests generated by said master device for which said master identifier portion specifies an identical master identifier value.

- 64. (original) A method according to claim 61, in which said transaction ordering constraints are partially derived from at least one of a request type of a transaction associated with said transaction identifier and a comparison of memory address ranges specified by said transaction requests.
- 65. (original) A method according to claim 61, in which said priority value is used to derive a timeout value for servicing of a transaction request associated with said transaction identifier.
- 66. (original) A method according to claim 65, in which said timeout value is derived from concatenated values of at least part of said master identifier portion and said priority portion of said transaction identifier.
- 67. (original) A method according to claim 61, in which said priority request portion comprises at least one bit value specifying either a high priority or a low priority for a transaction request associated with said transaction identifier.
- 68. (currently amended) A method according to claim 61, in which said transaction request is either a read request for reading data from a memory attached to said <u>first</u> slave device or a write request for writing data to said memory attached to said <u>first</u> slave device.
- 69. (currently amended) A method according to claim 61, in which said transaction identifier comprises a sequence of bit values and said <u>first</u> slave device is programmable to apply

a mask to said transaction identifier determining which of said sequence bit values correspond to said priority portion and which of said sequence of bit values correspond to said master identifier portion.

70. (currently amended) A method according to claim 61, in which said <u>first</u> slave device is a memory controller.

71. (original) A method according to claim 61, in which said master device is one of:

- a central processing unit;
- a direct memory access controller;
- a liquid crystal display controller; or
- a video accelerator.

72. (currently amended) A method of controlling a slave device to service transaction requests received from a master device across a <u>common communication bus providing a plurality of communication paths between said master device, said first slave device and at least one further slave device, said method comprising the step of:</u>

processing a transaction identifier received from a master device as part of a transaction request, said transaction request having a master identifier portion and a priority request portion specifying a priority value for said transaction request, said transaction ordering logic being operable to determine an order of service of a plurality of transaction requests having respective transaction identifiers in dependence upon transaction ordering constraints at least partially

derived from said master identifier portions of said transaction identifiers and in dependence upon said priority values of said transaction identifiers.

73. (original) A method according to claim 72, in which said master identifier portion specifies one of a plurality of possible master identifier values associated with said master device.

74. (original) A method according to claim 73, in which said transaction ordering constraints relate only to subsets of transaction requests generated by said master device for which said master identifier portion specifies an identical master identifier value.

75. (original) A method according to claim 72, in which said transaction ordering constraints are partially derived from at least one of a request type of a transaction associated with said transaction identifier and a comparison of memory address ranges specified by said transaction requests.

76. (original) A method according to claim 72, in which said priority value is used to derive a timeout value for servicing of a transaction request associated with said transaction identifier.

77. (original) A method according to claim 76, in which said timeout value is derived from concatenated values of at least part of said master identifier portions and said priority portions of said transaction identifiers.

- 78. (currently amended) A method according to claim 77, in which said <u>first</u> slave device comprises logic operable to select a subset of bits of said master identifier portion to be concatenated with said priority portion of said transaction identifier to derive said timeout value.
- 79. (original) A method according to claim 72, in which said priority request portion comprises at least one bit value specifying either a high priority or a low priority for a transaction request associated with said transaction identifier.
- 80. (currently amended) A method according to claim 72, in which said transaction request is either a read request for reading data from a memory attached to said <u>first</u> slave device or a write request for writing data to said memory attached to said <u>first</u> slave device.
- 81. (currently amended) A method according to claim 72, in which said transaction identifier comprises a sequence of bit values and said <u>first</u> slave device is programmable to apply a mask to said transaction identifier determining which of said sequence bit values correspond to said priority portion and which of said sequence of bit values correspond to said master identifier portion.
- 82. (currently amended) A method according to claim 72, in which said <u>first</u> slave device is a memory controller.

83. (original) A method according to claim 72, in which said master device is one of:

a central processing unit;

a direct memory access controller;

a liquid crystal display controller; or

a video accelerator.

84. (currently amended) A method of transmitting a transaction request on a <u>common</u> communications bus providing a plurality of communication paths between a master device, a

first slave device and at least one further slave device comprising the steps of:

generating a transaction request signal comprising a transaction identifier having a master identifier portion and a priority request portion specifying a priority value for said transaction request, said transaction identifier enabling asaid first slave device to determine an order of service of a plurality of transaction requests having respective transaction identifiers in dependence upon transaction ordering constraints at least partially derived from master identifier portions of said transaction identifiers and in dependence upon said priority values of said transaction identifiers; and

transmitting said transaction request signal across said common communication bus.

85. (original) A method according to claim 84, in which said master identifier portion specifies one of a plurality of possible master identifier values associated with said master device.

86. (original) A method according to claim 85, in which said transaction ordering

constraints relate only to subsets of transaction requests generated by said master device for

which said master identifier portion specifies an identical master identifier value.

87. (original) A method according to claim 84, in which said transaction ordering

constraints are partially derived from at least one of a request type of a transaction associated

with said transaction identifier and a comparison of memory address ranges specified by said

transaction requests.

88. (original) A method according to claim 84, in which said priority value is used to

derive a timeout value for servicing of a transaction request associated with said transaction

identifier.

89. (original) A method according to claim 84, in which said timeout value is derived

from concatenated values of at least part of said master identifier portions and said priority

portions of said transaction identifiers.

90. (currently amended) A method according to claim 89, in which said <u>first</u> slave device

comprises logic operable to select a subset of bits of said master identifier portion to be

concatenated with said priority portion of said transaction identifier to derive said timeout value.

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91. (original) A method according to claim 84, in which said priority request portion comprises at least one bit value specifying either a high priority or a low priority for a transaction

request associated with said transaction identifier.

92. (currently amended) A method according to claim 84, in which said transaction

request is either a read request for reading data from a memory attached to said first slave device

or a write request for writing data to said memory attached to said first slave device.

93. (currently amended) A method according to claim 84, in which said transaction

identifier comprises a sequence of bit values and said first slave device is programmable to apply

a mask to said transaction identifier determining which of said sequence bit values correspond to

said priority portion and which of said sequence of bit values correspond to said master identifier

portion.

94. (currently amended) A method according to claim 84, in which said first slave device

is a memory controller.

95. (original) A method according to claim 84, in which said master device is one of:

a central processing unit;

a direct memory access controller;

a liquid crystal display controller; or

a video accelerator.

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